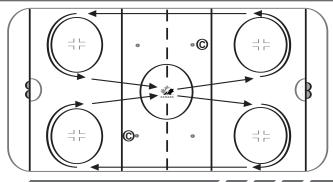
Session Objective(s)

- 1. Puck control agility
- 2. Passing / receiving
- 3. Bank passes
- 4. Passing while moving

# **PUCK CONTROL CIRCUIT**

Players follow pattern performing puckhandling moves:

- Narrow.
- · Wide.
- · Front toe drags.
- · Side toe drags.
- Puck in feet.
- Drop to knees on lines.
- 3 crossovers one way, 3 crossovers the other.



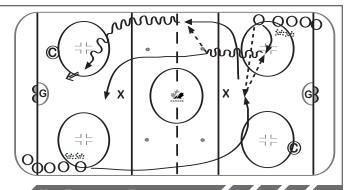
#### **KEY EXECUTION POINTS**

- Do different skill down each lane
- Do circuit 4 times

## **SKATE / SHOOT COMBO**

Emphasis on "give & go" and "quick pass"

- O receives and gives back pass quickly while approaching the pylon.
- O receives return pass at center line and drives for a shot on goal.



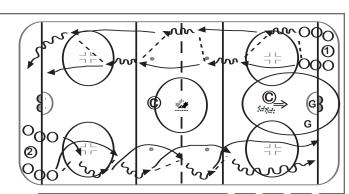
· Give target

## **KEY EXECUTION POINTS**

- Alternate sides
- · Provide close support
- · Control skate
- Eve contact

## Passing - Technique

- Review passing and receiving skills Run players through:
  - 1) Partner pass forehand & backhand (switching sides).
  - 2) 2 man weave.



## **KEY EXECUTION POINTS**

- · Follow through to target when passing
- · Give target blade square to passer
- · Cushion pass

# ATOM LEVEL PRACTICE PLAN

Session Objective(s)

- 1. Puck control agility
- 2. Passing / receiving
- 3. Bank passes
- 4. Passing while moving

## Passing - Timing

- · Both ends at the same time.
- 01 passes to 02 (stationary at the blue line), O2 passes to O3. O1 time skates through seam for return pass at centre ice.

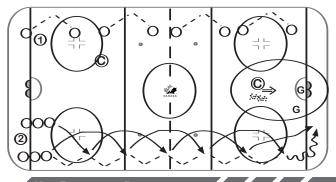


#### **KEY EXECUTION POINTS**

- · Rotate players through positions
- · Control skate
- · Eye contact
- · Hard and accurate passes
- · Give target with stick

## BOARD PASS #1

- © Demos and explains angles:
- 1) Stationary board passes practice and understand different angles of the boards.
- 2) Moving board passes skating onto the puck.
- Goalie Zone with ©.

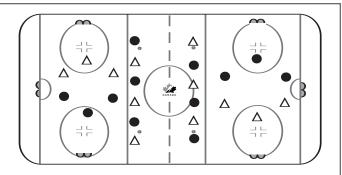


## **KEY EXECUTION POINTS**

- Hard low passes
- Angle choice position of player read

#### SCRIMMAGE - 3 ON 3 CROSS ICE

- Divide players into 2 teams.
- Play 2 games of 3 on 3 cross ice - one in each end zone.
- Spare players line up along blue lines and switch on coach's signal.



## **KEY EXECUTION POINTS**

- · Use pucks, tennis balls, hockey balls etc...
- Alternate 1 puck, 2 pucks, 3 pucks